

RESOLUTION NO. _____

**RESOLUTION OF THE COUNCIL OF THE CITY OF GLENDALE
MAKING AN APPROPRIATION**

BE IT RESOLVED BY THE COUNCIL OF THE CITY OF GLENDALE:

SECTION 1: That the sum of \$50,000 of which \$40,000 is a net increase in appropriation, is hereby appropriated and/or transferred from the following accounts to the following accounts:

ACCOUNTS	DESCRIPTION	FROM	TO
31240-2750-LAC-0020-P0000-T0000-F0000-0000-0000-LAC00955AG	Federal Grants, Library Fund, Library, Arts & Culture, Projects, eBooks for All	\$40,000	
45101-2750-LAC-0020-P0000-T0000-F0000-0000-0000-LAC00955AG	Digital Resources, Library Fund, Library, Arts & Culture, Projects, eBooks for All		\$40,000
43110-2750-LAC-0020-P0000-T0000-F0000-0000-0000-G51796	Contractual Services, Library Fund, Library, Arts & Culture, Projects, Public Library Fund 2010-2011	\$10,000	
45101-2750-LAC-0020-P0000-T0000-F0000-0000-0000-LAC00955BG	Digital Resources, Library Fund, Library, Arts & Culture, Projects, eBooks for All		\$10,000

To appropriate funds for the eBooks for All grant.

SECTION 2: The Director of Finance / Information Technology is authorized to make such other revisions, individual appropriation line-items, changes in summaries, fund totals, grand totals, and other portions of the budget document as necessary to reflect and implement the changes specified in this resolution.

SECTION 3: The City Clerk shall certify to the adoption of this Resolution.

Adopted this _____ day of _____, 2023.

Mayor

ATTEST:

City Clerk



CITY OF GLENDALE

DATE 2/28/23

**APPROVED AS TO FINANCIAL
PROVISION FOR \$** 50,000



Director of Finance / Information Technology

STATE OF CALIFORNIA)
COUNTY OF LOS ANGELES) SS
CITY OF GLENDALE)

I, Suzie Abajian, City Clerk of the City of Glendale, do hereby certify that the foregoing Resolution No. _____ was adopted by the Council of the City of Glendale, California, at a regular meeting held on the _____ day of _____, 2023, and that the same was adopted by the following vote:

Ayes:

Noes:

Absent:

Abstain:

City Clerk